

Itô's formula via rough paths

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Outline

1. A little bit about rough path theory
2. The geometric assumption
3. Two approaches to non-geometric rough paths
 - 3.1 Branched
 - 3.2 Quasi geometric
4. Geometric vs non-geometric
5. Itô's formula

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The problem

We are interested in equations of the form

$$dY_t = \sum_i V_i(Y_t) dX_t^i,$$

where $X : [0, T] \rightarrow V$ is path with *some* Hölder exponent $\gamma \in (0, 1)$,
 $Y : [0, T] \rightarrow U$ and $V_i : U \rightarrow U$ are smooth vector fields.

The theory of **rough paths** (Lyons) tells us that we should think of the equation as

$$dY_t = \sum_i V_i(Y_t) d\mathbb{X}_t, \quad (\dagger)$$

where \mathbb{X} is an object containing X as well as information about the iterated integrals of X . We call \mathbb{X} a **rough path** above X .

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Illustrating the idea

Consider the formal calculation (where everything is one dimensional) and X has $\gamma \in (1/4, 1/3]$.

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Illustrating the idea

In more than one dimension, we similarly have

$$\begin{aligned} Y_t &= Y_0 + V_i(Y_0) \int_0^t dX_s^i + DV_i \cdot V_j(Y_0) \int_0^t \int_0^t dX_{s_1}^j dX_{s_2}^i \\ &\quad + DV_i \cdot (DV_j \cdot V_k)(Y_0) \int_0^t \int_0^t \int_0^t dX_{s_1}^k dX_{s_2}^j dX_{s_3}^i \\ &\quad + \frac{1}{2} D^2 V_i : (V_j, V_k)(Y_0) \int_0^t X_{s_3}^j X_{s_3}^k dX_{s_3}^i + \dots \end{aligned}$$

The blue integrals are the components of \mathbb{X} .

We always have

$$Y_t = Y_0 + \sum_w V_w(Y_0) \mathbb{X}_t(e_w)$$

The only thing that distinguishes geo and non-geo is which algebra w comes from.

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The geometric assumption

Roughly speaking, a **geometric rough path** \mathbb{X} above X is a path indexed by **tensors**. The tensor components are “iterated integrals” of X .

$$\langle \mathbb{X}_t, e_i \rangle = X_t^i \quad \langle \mathbb{X}_t, e_{ij} \rangle = \int_0^t \int_0^{s_2} dX_{s_1}^i dX_{s_2}^j$$

$$\text{and } \langle \mathbb{X}_t, e_{ijk} \rangle = \int_0^t \int_0^{s_3} \int_0^{s_2} dX_{s_1}^i dX_{s_2}^j dX_{s_3}^k$$

They must be “classical integrals”, in that they satisfy the classical laws of calculus. For example, **integration by parts** holds ...

$$X_t^i X_t^j = \int_0^t \int_0^{s_2} dX_{s_1}^i dX_{s_2}^j + \int_0^t \int_0^{s_2} dX_{s_1}^j dX_{s_2}^i .$$

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The geometric rough path approach

(For a more rigorous definition ...)

Let $T(\mathcal{A})$ be the tensor product space generated by the alphabet \mathcal{A} .
(If $V = \mathbb{R}^d$ then $\mathcal{A} = \{1, \dots, d\}$).

A **geometric rough path** of regularity γ is a path

$$\mathbb{X} : [0, T] \rightarrow T(\mathcal{A})^* ,$$

such that

1. $\langle \mathbb{X}_t, e_w \rangle \langle \mathbb{X}_t, e_v \rangle = \langle \mathbb{X}_t, e_w \sqcup e_v \rangle ,$
2. $|\langle \mathbb{X}_{s,t}, e_w \rangle| \leq C|t - s|^{|w|\gamma}$ for every word $w \in T(\mathcal{A})$

where \sqcup is the **shuffle product** and where $\mathbb{X}_{s,t} = \mathbb{X}_s^{-1} \otimes \mathbb{X}_t$.

And **Chen's relation** follows from the definition

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Why is geometricity a useful assumption?

Using geometricity, we can write

$$\int_0^t X_{s_3}^j X_{s_3}^k dX_{s_3}^i \\ = \int_0^t \int_0^{s_3} \int_0^{s_2} dX_{s_1}^k dX_{s_2}^j dX_{s_3}^i + \int_0^t \int_0^{s_3} \int_0^{s_2} dX_{s_1}^j dX_{s_2}^k dX_{s_3}^i .$$

So the expression $Y_t = Y_0 + \dots$ can be written entirely in terms of iterated integrals.

$$Y_t = Y_0 + \sum_{w \in \mathcal{W}} V_w(Y_0) \langle X_t, e_w \rangle ,$$

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Non-geometric rough paths

What if the integrals in equations like (†) **don't** obey the usual laws of calculus?

Eg. Riemann-sum integrals for non-semimartingales (Burdzy, Swanson), Russo-Vallois integrals, Newton-Côtes integrals (Nourdin, Russo, et al)

This still fits into the framework of rough paths, but we need to add a few more **components** to \mathbb{X} .

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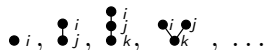
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First non-geometric approach: Branched rough paths

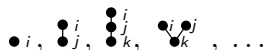
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with the same labels used to index the basis of V (or the alphabet \mathcal{A}).

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And we have

$$\begin{aligned}
 \langle \mathbb{X}_t, \bullet_i \rangle &= X_t^i, & \langle \mathbb{X}_t, \begin{array}{c} \bullet_i \\ | \\ \bullet_j \end{array} \rangle &= \int_0^t \int_0^{s_2} dX_{s_1}^i dX_{s_2}^j \\
 \langle \mathbb{X}_t, \begin{array}{c} \bullet_i \\ | \\ \bullet_j \\ | \\ \bullet_k \end{array} \rangle &= \int_0^t \int_0^{s_3} \int_0^{s_2} dX_{s_1}^i dX_{s_2}^j dX_{s_3}^k, & \langle \mathbb{X}_t, \begin{array}{c} \bullet_i \quad \bullet_j \\ \diagdown \quad / \\ \bullet_k \end{array} \rangle &= \int_0^t X_{s_3}^i X_{s_3}^j dX_{s_3}^k
 \end{aligned}$$

The object \mathbb{X} is known as a **branched rough path** (Gubinelli).

The example

So the expression

$$\begin{aligned}
 Y_t = & Y_0 + V_i(Y_0) \int_0^t dX_s^i + DV_i \cdot V_j(Y_0) \int_0^t \int_0^t dX_{s_1}^j dX_{s_2}^i \\
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becomes

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More generally

$$Y_t = Y_0 + \sum_{\tau} V_{\tau}(Y_0) \langle X_t, \tau \rangle$$

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Second approach: Generalised integration by parts

There is a natural way to **generalise** the classical integration by parts formula. For any path X , the expression

$$X_{s,t}^{(ij)} \stackrel{\text{def}}{=} \delta X_{s,t}^i \delta X_{s,t}^j - \int_s^t \int_s^{r_2} dX_{r_1}^i dX_{r_2}^j - \int_s^t \int_s^{r_2} dX_{r_1}^j dX_{r_2}^i$$

is always the **increment of a path**. ie. $X_{s,t}^{(ij)} = X_t^{(ij)} - X_s^{(ij)}$.

Second approach: Generalised integration by parts

If we look back at the calculation ...

$$\begin{aligned} Y_t = & Y_0 + V_i(Y_0) \int_0^t dX_s^i + DV_i \cdot V_j(Y_0) \int_0^t \int_0^{s_2} dX_{s_1}^j dX_{s_2}^i \\ & + DV_i \cdot (DV_j \cdot V_k)(Y_0) \int_0^t \int_0^{s_3} \int_0^{s_2} dX_{s_1}^k dX_{s_2}^j dX_{s_3}^i \\ & + \frac{1}{2} D^2 V_i : (V_j, V_k)(Y_0) \left(\int_0^t \int_0^{s_2} dX_{s_1}^{(ij)} dX_{s_2}^k \right. \\ & \left. + \int_0^t \int_0^{s_3} \int_0^{s_2} dX_{s_1}^k dX_{s_2}^j dX_{s_3}^i + \int_0^t \int_0^{s_3} \int_0^{s_2} dX_{s_1}^k dX_{s_2}^j dX_{s_3}^i \right) + \dots \end{aligned}$$

We still have tensors, but now with **more letters**.

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The quasi-shuffle algebra

Given an (ordered) alphabet \mathcal{A} , we define the **extended alphabet** \mathcal{A}_∞ by

$$\begin{aligned}\mathcal{A}_\infty &\stackrel{\text{def}}{=} \{(a_1 \dots a_k) : a_i \in \mathcal{A}, a_i \leq a_{i+1}, k \geq 1\} \\ &= \{i, (ij), (ijk), \dots\}\end{aligned}$$

We define the **quasi-shuffle algebra** $T(\mathcal{A}_\infty)$ to be the vector space of words composed of the letters \mathcal{A}_∞ .

The grading is given by

$$T(\mathcal{A}_\infty) = \bigoplus_{k=0}^{\infty} T^k(\mathcal{A}_\infty) \stackrel{\text{def}}{=} \bigoplus_{k=0}^{\infty} \text{span}\{e_{\alpha_1 \dots \alpha_n} : |\alpha_1| + \dots + |\alpha_n| = k\}$$

A typical element in $T^3(\mathcal{A}_\infty)$ would be

$$e_{ijk} + e_{i(jk)} + 3e_{(ij)k} - e_{(ijk)}.$$

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$$T(\mathcal{A}_\infty) = \bigoplus_{k=0}^{\infty} T^k(\mathcal{A}_\infty) \stackrel{\text{def}}{=} \bigoplus_{k=0}^{\infty} \text{span}\{e_{\alpha_1 \dots \alpha_n} : |\alpha_1| + \dots + |\alpha_n| = k\}$$

A typical element in $T^3(\mathcal{A}_\infty)$ would be

$$e_{ijk} + e_{i(jk)} + 3e_{(ij)k} - e_{(ijk)}.$$

The quasi-shuffle algebra

Given an (ordered) alphabet \mathcal{A} , we define the **extended alphabet** \mathcal{A}_∞ by

$$\begin{aligned}\mathcal{A}_\infty &\stackrel{\text{def}}{=} \{(a_1 \dots a_k) : a_i \in \mathcal{A}, a_i \leq a_{i+1}, k \geq 1\} \\ &= \{i, (ij), (ijk), \dots\}\end{aligned}$$

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Quasi-shuffle product

We define the **quasi shuffle product** on $T(\mathcal{A}_\infty)$ by

$$w \hat{\sqcup} v = \alpha(w \hat{\sqcup} \beta v) + \beta(\alpha w \hat{\sqcup} v) + (\alpha\beta)(w \hat{\sqcup} v).$$

For example,

$$i \hat{\sqcup} j = ij + ji + (ij) \quad , \quad i \hat{\sqcup} jk = ijk + jik + jki + (ij)k + j(ik).$$

Together with deconcatenation Δ , the triple $(T(\mathcal{A}_\infty), \hat{\sqcup}, \Delta)$ is a **Hopf algebra**.

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Quasi geometric rough path

A **quasi geometric rough path** of regularity γ is a path

$$\mathbb{X} : [0, T] \rightarrow T(\mathcal{A}_\infty)^*$$

such that

1. $\mathbb{X}_t(e_w \hat{\sqcup} e_v) = \mathbb{X}_t(e_w) \mathbb{X}_t(e_v)$ for each t
2. $|\mathbb{X}_{s,t}(e_w)| \leq C|t - s|^{|w|\gamma}$ for all $w \in T(\mathcal{A}_\infty)$,

where $\mathbb{X}_{s,t} \stackrel{\text{def}}{=} \mathbb{X}_s^{-1} \otimes \mathbb{X}_t$.

And again **Chen's relation** follows from the definition

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Justification of quasi geometric rough paths

- ▶ For $\gamma > 1/4$ (and to some extent $\gamma > 1/5$), they are the same as branched rough paths.
- ▶ Every example of discretisation/regularisation (that I have seen!) satisfies such an integration by parts formula.
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Properties

The nice thing about the quasi shuffle product algebra is that it is **isomorphic** to the usual shuffle product algebra.

Theorem (Hoffman 00')

There exists a graded, linear bijection

$$\psi : (T(\mathcal{A}_\infty), \widehat{\sqcup}, \Delta) \rightarrow (T(\mathcal{A}_\infty), \sqcup, \Delta)$$

such that

1. $\psi(e_w \widehat{\sqcup} e_v) = \psi(e_w) \sqcup \psi(e_v)$
2. $\psi^*(e_w^* \otimes e_v^*) = \psi^*(e_w^*) \otimes \psi^*(e_v^*)$

Turning quasi into geometric rough paths

If \mathbb{X} is a quasi geometric rough path, it follows easily that $\bar{\mathbb{X}}$ defined by

$$\bar{\mathbb{X}}_t(e_w) \stackrel{\text{def}}{=} \mathbb{X}_t(\psi^{-1}(e_w))$$

is a geometric rough path on $T(\mathcal{A}_\infty)$.

Itô-Stratonovich

The solution to (†) can be written as

$$Y_t = \sum_{w \in \mathcal{W}_\infty} V_w(Y_0) \bar{X}_t(e_w)$$

By applying the transformation,

$$Y_t = \sum_{v \in \mathcal{W}_\infty} \bar{V}_v(Y_0) \bar{X}_t(e_v),$$

where

$$\bar{V}_v \stackrel{\text{def}}{=} \sum_{w \in \mathcal{W}_\infty} e_v^*(\psi(e_w)) V_w.$$

So can we find another equation, driven by \bar{X} , whose solution is Y ?

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Itô-Stratonovich

Theorem (MH,DK)

Let \mathbb{X} be a quasi geometric rough path of regularity γ and let N be the largest integer such that $N\gamma \leq 1$. Let $\bar{\mathbb{X}} = \mathbb{X} \circ \psi^{-1}$. Then Y solves

$$dY_t = V_i(Y_t)dX_t^i \quad \text{driven by } \mathbb{X}$$

if and only if Y solves

$$dY_t = \bar{V}_{(a_1 \dots a_k)}(Y_t)d\bar{X}_t^{(a_1 \dots a_k)} \quad \text{driven by } \bar{\mathbb{X}},$$

where we sum over all multi-indices $(a_1 \dots a_k) \in \mathcal{A}_\infty$ with $k \leq N$.

Itô's formula?

Theorem

Suppose Y solves (\dagger) and let $F : U \rightarrow U$ be smooth. Then

$$F(Y_t) = F(Y_0) + \int_0^t DF \cdot V_i(Y_s) dX_s^i + ??? \quad \text{driven by } \mathbb{X}$$

Itô's formula?

Since Y solves a geometric equation, we have that

$$F(Y_t) = F(Y_0) + \int_0^t DF \cdot \bar{V}_{(a_1 \dots a_k)}(Y_s) d\bar{X}_s^{(a_1 \dots a_k)} \quad \text{driven by } \bar{X}.$$

By a Taylor expansion, and since Y solves the geometric equation, we know that

$$DF \cdot \bar{V}_{(b_1 \dots b_n)}(Y_s) = \sum_w G_w(F, (b_1 \dots b_n))(Y_0) \bar{X}_s(e_w).$$

Itô's formula

It follows that

$$\int_0^t DF \cdot \bar{V}_{(a_1 \dots a_k)}(Y_s) d\bar{X}_s^{(a_1 \dots a_k)} = \sum_w G_w(F, (a_1 \dots a_k))(Y_0) \bar{X}_t(e_w(a_1 \dots a_k))$$

But we can convert this back into X by

$$\begin{aligned} & \sum_w G_w(F, (a_1 \dots a_k))(Y_0) \bar{X}_t(e_w(a_1 \dots a_k)) \\ &= \sum_{(b_1 \dots b_n)} \sum_u \hat{G}_{u(b_1 \dots b_n)}(F, (a_1 \dots a_k))(Y_0) X_t(e_u(b_1 \dots b_n)), \end{aligned}$$

where

$$\hat{G}_{u(b_1 \dots b_n)}(F, (a_1 \dots a_k)) = \sum G_w(F, (a_1 \dots a_k)) e_{u(b_1 \dots b_n)}^*(\psi^{-1}(e_w(a_1 \dots a_k)))$$

Itô's formula

Theorem (MH,DK)

Suppose Y solves (\dagger) and let $F : U \rightarrow U$ be smooth. Then

$$F(Y_t) = F(Y_0) + \int_0^t DF \cdot V_i(Y_s) dX_s^i + \int_0^t D^k F : (V_{a_1}, \dots, V_{a_k})(Y_s) dX_s^{(a_1 \dots a_k)},$$

(driven by \mathbb{X}) where we sum over all $(a_1 \dots a_k) \in \mathcal{A}_\infty$ with $2 \leq k \leq N$.

Rough numerical schemes

Suppose $Y(n)$ is an approximation of Y , obtained using a “discretization” of a rough path \bar{X} that satisfies the quasi shuffle relations. We can equally approximate Y by approximating the equation

$$dY_t = \bar{V}_{(a_1 \dots a_k)}(Y_t) d\bar{X}_t^{(a_1 \dots a_k)} \quad \text{driven by } \bar{X},$$

using a discretization of \bar{X} .

This is significant because \bar{X} can always be approximated by “smooth rough paths”.

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Some kind of renormalisation

Suppose the equation (†) is interpreted using integrals that we know do not converge. **Eg.** Euler scheme when $\gamma < 1/2$.

We use the conversion formula to find a renormalised equation

$$d\tilde{Y}_t = V_i(\tilde{Y}_t)dX_t^i + \hat{V}_{(a_1\dots a_k)}(\tilde{Y}_t)dX_t^{(a_1\dots a_k)},$$

that **does** converge.